



Multi Terrain Bike Orienteers

Boonah MTBO Sprint Event

Sunday 8th May 2022

Important Points

- There will be campers and caravans set up in the showgrounds. Please ride with care near them and be respectful.
- There will be horses in an area at the showgrounds. This area is marked as Out-of-bounds on the map. Please keep clear of this area to avoid spooking the horses.
- Registration opens @ 8:30am; start anytime between 8:30am and 10:00am; courses close at Noon.
- The SI Air Units being used for this event are new and have a range of 1.5 metres. This will allow riders to “flow” through the controls faster than previously.
- The new units don't have a hole for 'dipping' sticks, if your SI stick doesn't detect the control units signal, you must mark your map or another tag with the punch on the control stand.
- Older SportIdent sticks will not work with our new units. You'll need to hire or buy a newer SPORTIdent 'AIR' stick from us at Rego.
- For safety, do not stop within 1.5 metres of any control. If you need to stop to plan your route, please do it away from the control to avoid causing a hazard.

Event location

The address of the event site is Boonah Sport Complex, Coronation Drive, Boonah.

Google Location - <https://goo.gl/maps/kFeyVK72g8ALWyZL8>

Parking

Parking is beside the club house, as you enter off Coronation Drive.

Registration

All competitors are required to go to Registration to confirm their entry details and make any outstanding payments. If you hired or purchased a SportIdent Air stick or mapboard we'll issue them at Registration.

SI Air stick will be available for hire at Registration for \$5.00. Every rider needs one.

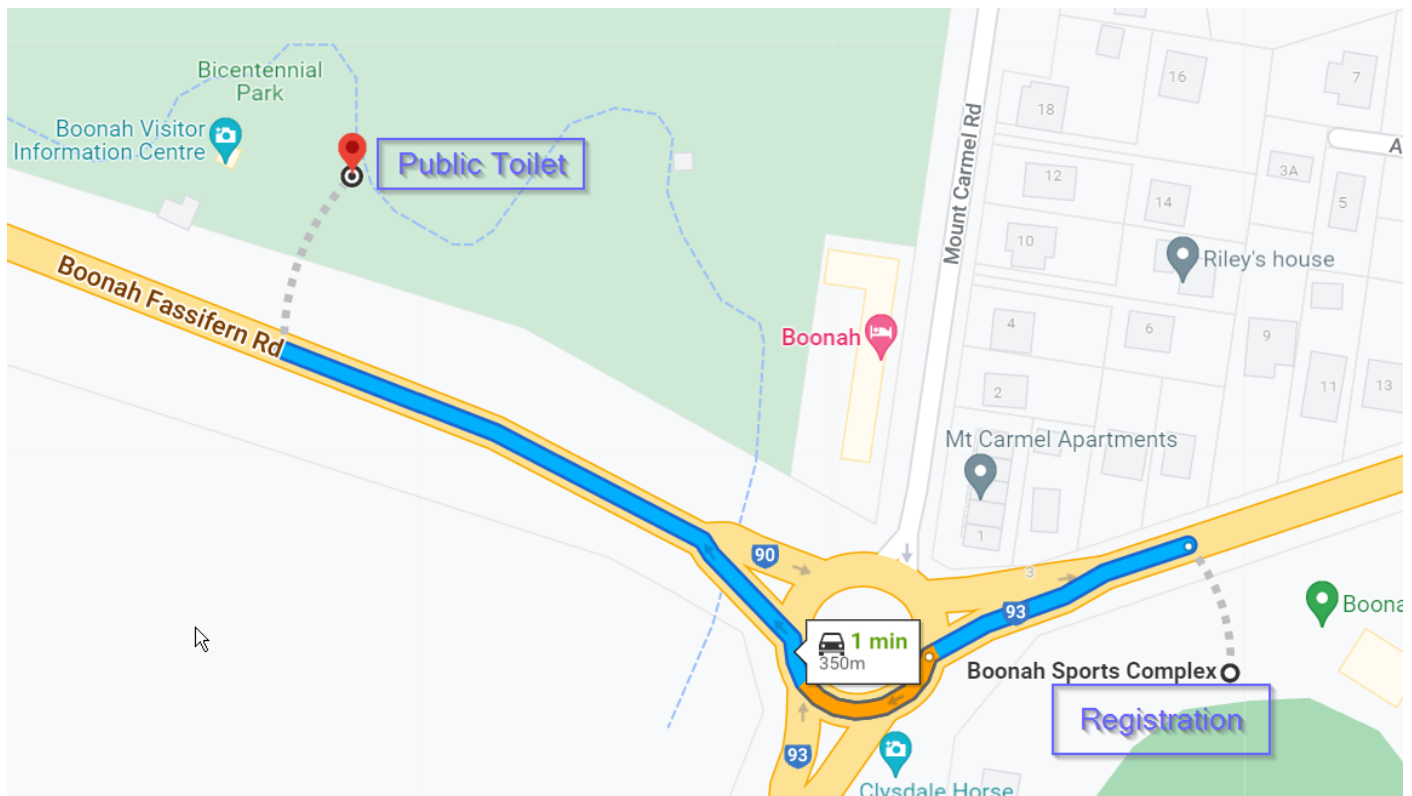
Mapboards will be available for hire at Registration for \$10 (free for MTBO Club members). It makes all the difference for holding your map on your handlebars.

For newcomers, basic instruction will also be available, just look for club volunteers at Registration.

If you wish to change courses you must do this at Registration. You cannot do this at the start.

Toilets

Public toilets are located a short distance away, in the park adjacent to the Visitors Centre.



Terrain

The terrain is open parkland, sports fields and showgrounds. The surfaces are mainly grassy areas with some paved areas and roads. There are paved footpaths and some gravel roads as well. There is a gully traversing the area, that may be crossable depending on rainfall prior to the event. There is bridge crossing over it as well.

Map - Scale and Contour Interval

Scale 1:4000. Contour interval 5 metres. The maps will be A4 size.

Course Planners Notes

Courses 1 and 2 will have a map change.

You'll pick up the second map, at the last control on Map 1.

Courses

For courses 1, 2 or 3, you must get the controls in the order specified on the map (Start, 1, 2, 3... Finish).

Course to Class mapping:

Course	Class
1	M21, W21, M20, M40, M50, WOL, Long
2	W20, W40, M60, W16, W50, M16, M70, Medium
3	W14, W60, W70, M14, Short

The Score class is assigned to the Score course.

Course Details

Course	Controls	Distance (km)
1	24	6.5
2	20	4.5
3	17	3.5
Score	22	

The Score course time limit is 90 minutes. Each control is worth 50 points. You can go to controls in any order that you like and visit as many or as few as you like, just return before the 90 minute time limit is up or you'll lose 50 points per minute, if you're late.

Course Closure

Courses close at Noon. If you have not finished your course by this time, please abandon it and return to the finish control and then the Download Desk. Control collection will commence immediately at Noon.

Out of Bounds Areas

These areas are marked on the map with a regular striped purple pattern. You are not to ride through any of these areas.

Start Directions and Procedure

After you register, you can start whenever you're ready. There are no pre allocated start times. You may start at any time during the starting window.

There are 4 units at the start.

CLEAR – **dip** your stick into this units to wipe its memory.

CHECK – **dip** your stick to check it's been wiped and to enable the sticks internal receiver.

TEST – **wave** over the unit and look for the flashing and listen for the beeping from the stick.

START - **wave** over the unit and look for the flashing and listen for the beeping from the stick.

If you don't see flashing or beeping from the stick, start the process again.

We use a pre-recorded announcement to give you safety warnings and tell you when you can pick up your map, so listen to it carefully!

After you've been given the start signal, you must immediately register at the start control, but may choose to spend a little time deciding on which route to follow. Just move aside so you don't obstruct other starters.

Map Notes

The position of the Start triangle on the map is the same as the start unit.

You cannot lift your bike over fences but you may go through open or unlocked gates and/or gaps in fences, provided these do not lead to Out of Bounds areas.

Rough Open Land (pale yellow) and some areas mapped as Open Land with Scattered Trees have very long thick grass. Riding on Rough Open Land (pale yellow) is not permitted under the Australian MTBO Rules, but for this specific event, you're allowed to ride on Rough Open Land if you wish.

Safety

The emergency contact at the assembly area is Craig on 0418 871 193. This is also on the map.

If you encounter an injured rider, you **MUST** abandon your course and render whatever assistance you can. Send another rider back to Registration for assistance, if possible. You will be permitted to re-start from your last control preceding your abandonment. Mobile phone coverage is very good on the course and assembly area. Please keep alert and ride to the conditions. You must obey all road rules and are fully responsible for your own safety.

Hazards on this course may include Potholes and logs hidden in long grass, rough ground, Other Park users and Vehicles



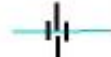



Rules

The Australian MTBO rules shall apply to this event. These can be found at https://oq.orienteering.asn.au/restricted/downloads/mtbo_rules_and_guidelines_2019.pdf.

All competitors are urged to read and understand these rules. Some key items include:

- All competitors must wear bike helmets.
- Competitors must visit the control sites in sequential order. Check the control number on the marker is the same as the one on your map before punching.
- Competitors must not become separated from their bike during a competition, unless through injury or mechanical failure.
- Courtesy and sensible behaviour are expected when mountain bike riders encounter pedestrians, other cyclists, or vehicles during an event.
- Competitors and officials must avoid disturbing local flora, fauna and stock at the event and respect the local environment. You must **NOT** enter anywhere where stock is being kept due to biosecurity requirements.
- Practise and observe the rules of the road – keep to the left on roads and tracks.
- Approach all track/road crossings, corners and hillcrests with caution.
- Give way to faster riders wishing to pass on narrow tracks.
- Riders going downhill should give way to riders going uphill.
- Calling out to other riders, sharing information about control locations, or seeking assistance with regards to your location, will bring instant disqualification. If you see or hear any of this behaviour, report this to the Event Organiser.
- Give assistance to injured competitors on the course. You will be permitted to re-start from your last control preceding your abandonment.

Map Symbols

	<i>Out of bounds road</i>		<i>Cairn, memorial, small monument</i>
	<i>Contour</i>		<i>Prominent man-made feature</i>
	<i>Earth bank</i>		<i>Small tunnel</i>
	<i>Small earth wall</i>		<i>Bridge</i>
	<i>single earthbank</i>		<i>Crossing point</i>
	<i>Small knoll</i>		<i>High tower</i>
	<i>Prominent bush or small tree</i>		<i>Small tower</i>
	<i>Paved street</i>		<i>Stairway</i>
	<i>Vehicle track</i>		<i>Footbridge</i>
	<i>Footpath</i>		
	<i>Less distinct small path</i>		
	<i>Bollard fence</i>		
	<i>Uncrossable low fence</i>		
	<i>Uncrossable high fence</i>		
	<i>Open sandy ground</i>		
	<i>Uncrossable body of water</i>		
	<i>Small crossable watercourse</i>		
	<i>Minor / seasonal watercourse</i>		
	<i>Marsh</i>		
	<i>Open land</i>		
	<i>Open land with scattered trees</i>		
	<i>Rough open land</i>		
	<i>Rough open land with scattered trees</i>		
	<i>Vegetation: slow running, good visibility</i>		
	<i>Paved area</i>		
	<i>Area that shall not be entered</i>		
	<i>Building</i>		
	<i>Canopy</i>		

SPORTident



This event will be using the SPORTident Electronic timing system. SPORTident sticks can be hired for a cost of \$5.00 per person per day. Lost hired sticks will be charged to the competitor at the full replacement cost of \$95.00.

SPORTident Air (SIAC) Contactless Punching

Familiarize yourself with how the system works by reading the guides that are available on the event page in Eventor. The SPORTident units for this event operate on a 1.5 metre proximity.

SPORTident use on the Course

If a SPORTident unit at a control malfunctions and does not “beep” or “flash” when the stick is brought within range, the competitor must use the red pin punch at the control to mark their map or other single sheet (e.g., a back-up punching strip). Failure to do this will result in a MP (Mispunch) being recorded. If you need to use a punch at any control, please advise the finish officials at the Download Desk as they will need to sight your punched map, strip or sheet, to confirm that you have completed the course.

Control Flags

Standard orange and white control flags will be suspended on pickets or stands with a SPORTident unit and red pin punch (for use if the control unit fails). The control identification number will be on the SPORTident unit. This will match up with the control number on the map. If you accidentally punch the wrong control, continue on to your correct control and proceed as normal. Punching a control more than once will not lead to any penalty.

Clear & Check

It is important to remember to “clear” and “check” your SPORTident stick prior to your start, to delete previous event information stored on it. Special “Clear” and “Check” units will be positioned in the pre-start area of the event. It is the competitor’s responsibility to ensure that they have the correct SPORTident stick and that it is cleared of previous race data before they start. If you do not clear your SPORTident stick it may not have enough memory to record all your controls.

SPORTident Air Check:

There will be an SPORTident Air Test unit after the Clear/Check units to test your SPORTident Air stick, simply wave your stick over to test your stick is on.

Water

No water will be available in the assembly area or on the course. Everyone is urged to drink plenty of water before starting their ride. Please bring your own water for use before, during and after the event.

Start

After you register, you can start whenever you're ready. There are no pre allocated start times. You may start at any time during the starting window.

Note: You must Clear and Check your SPORtident Air stick by dipping it into the units, as this wakes it up. There will be a Test unit after the Clear and Check to wave your SPORtident Air stick over, to test it has turned on. If it doesn't beep and flash then Clear and Check again.

We use a pre-recorded announcement to give you safety warnings and tell you when you can pick up your map, so listen to it carefully!

Note: You're unable to change courses at the start. Do this at Registration beforehand.

Finish

At the finish, riders must punch or wave one of the "finish" controls to end their event and record a finish time. After recording the finish control, proceed to the Download Desk at the Assembly Area to download your results and receive your time. If you have a hired SPORtident stick, we'll retrieve it from you. If you hired a mapboard this will also be recovered. Riders who finish more than 30 minutes after the official course closure time will be disqualified.

For safety reasons, all riders must report to the finish and then the Download Desk to indicate they have returned safely, irrespective of what time they return, to avoid search and rescue procedures.

DO NOT GO HOME WITHOUT DOWNLOADING.

Tip: The finish control turns off your SPORtident Air stick, so you must go there to end your ride and conserve its battery.

Safety

For any serious medical emergency call Triple Zero (or 112 if you don't have reception from your usual mobile carrier).

If you encounter an injured rider, you **MUST** abandon your course and render whatever assistance you can. Send another rider back to Registration for assistance, if possible. Mobile phone coverage is generally good on the course and at the assembly area.

A first-aid kit will be available in the assembly area for emergencies.

We recommend and use the Emergency + App, to assist Emergency Services to locate you...



Emergency Plus app

'Emergency +' is a national app developed by Australia's emergency services and their Government and industry partners, helping people to call the right number at the right time, anywhere in Australia. ... Triple Zero calls are free.

Android:

https://play.google.com/store/apps/details?id=com.threesixtyentertainment.nesn&hl=en_AU

Apple: <https://itunes.apple.com/au/app/emergency/id691814685?mt=8>

Live Event Results

Our COVID Safe Plan means we're unable to display results at the event.
Live 'unofficial' results can be found by scanning the QR code at the download desk.

Official Placings and Split Times will be available in Eventor and our club website shortly after the event: www.mtbo.com.au

QLD MTBO STATE SERIES POINTS

The series points standings are linked from the event listing in Eventor. For all the details of this series, visit the series page: <https://oq.orienteeing.asn.au/mtbo-state-series>.

TIP: State Series Points are published on the MTBO Club Results page: www.mtbo.com.au.

PROTESTS

Complaints may be made in the first instance verbally with the Event Organiser at Registration. The Event Organiser will assess the complaint and make a ruling. If the complainant is still dissatisfied, they may lodge a formal written protest with Registration. The Event Advisor will then appoint a three-person jury to assess the complaint. The Event Advisor will chair the jury meeting but will not vote on the outcome. The decision of the jury will be final.

Anything Else? Contact Craig on 0418 871 193

